

Future Now! Transformation, re-design and inner-city revitalization
How computer sciences and digital media enhance the design
and development of future green cities

International Symposium :: International Week 2023 :: Digital Impact Lab - Mitte
Presentations :: Talks :: Workshops

The International Symposium 2023 with this year's title: "Future Now! Transformation, re-design and inner-city revitalization" is about how new digital tools, methods of participation, co-design, and other fields of computer science and digital media can enhance the digital participation, green transformation and revitalization of inner cities between smart city concepts and people's participation.

Location:

Digital Impact Lab – Mitte
@ the (con)Temporary Crafts Studio
Carl-Ronning-Strasse 2, 28195 Bremen
(workspace on the ground floor, entrance Pelzerstrasse)
<https://goo.gl/maps/rSVZ6DzzbC5LHciv6>

Dates:

Friday, 02.06.2023, 14:00 – 18.00, 18:00 – 21:30
Monday, 05.06.2023, 14:00 – 19:00

Language:

Part 1-3: The language of the symposium, presentations and workshops is English.
Part 0: The language of the open labs is German

Organizations behind the Symposium:

M2C Institute for Applied Media Technology and Culture Bremen
Hochschule Bremen - City University of Applied Sciences Bremen
AWI Alfred-Wegener-Institut - Helmholtz-Zentrum für Polar- und Meeresforschung, Bremerhaven
Digital Impact Lab Bremen

The Symposium takes place in cooperation with and supported by:

(con)Temporary Crafts Studio
Future Now! Metropolregion Nordwest
Participatory digital development for green cities
City Space Bremen / WfB
SmartBlueCity Euro-Mediterranean Conference
Metropolregion Nordwest
meerMINT
ERASMUS+
BMBF

Contact:

Martin Koplin
Director, M2C Institut für angewandte Medienforschung GmbH an der Hochschule Bremen
M2C Institute for Applied Media Technology and Culture at the City University of Applied Sciences Bremen
Email: koplin@m2c-bremen.de
Tel.1: +49-421-62659622
Tel.2: +49-421-5905-5402
www.m2c-bremen.de
www.impact-lab.eu

Social Media:

<https://www.facebook.com/impactbremen>
https://www.instagram.com/digital_impact_lab/

Programme Friday 02.06.2023	Part 0 – Open Labs @ DIL Digital Impact Lab - Mitte	Digital Impact Lab – Mitte at the (con)Temporary Crafts Studio	Carl-Ronning-Strasse 2, 28195 Bremen https://goo.gl/maps/rSVZ6DzzbC5LHciv6
09:30 – 10:00	3D - Druck Deiner Sprach-Hanse-Stadt	Lorenz Potthast, Fridolin Boost, Elif Güzel	PopUp City Digital Impact Lab – Mitte
10:00 – 10:30	Future Now! Walking Workshop - Was geht up! in der Stadt?	Elif Güzel, Swantje Letzsch Sebastian Schuster	FutureNow! Metropolregion Nordwest Digital Impact Lab – Mitte meerMINT Dock - Mitte
11:00 – 11:30	Bremen Green City Innenstadt - Was wünschst du dir?	Paul Donner, Elif Güzel Swantje Letzsch, Sebastian Schuster	Green City Digital Impact Lab - Mitte meerMINT Dock - Mitte
11:30 – 12:00	VR und die Stadt - ein Experiment	Paul Donner, Elif Güzel Swantje Letzsch, Sebastian Schuster	meerMINT Digital Impact Lab - Mitte meerMINT Dock - Mitte

Programme Friday, 02.06.2023	Part 1 – Symposium	Digital Impact Lab – Mitte at the (con)Temporary Crafts Studio	Carl-Ronning-Strasse 2, 28195 Bremen https://goo.gl/maps/rSVZ6DzzbC5LHciv6
14:00– 14:30	Welcome & Coffee		
14:30	The Digital Impact Laboration in the inner-city of Bremen	Martin Koplin koplin@m2c-bremen.de	Director, M2C Institute Bremen
14:40	Participatory digital development for green cities	Sebastian Schuster schuster@m2c-bremen.de	Head of urban R&D, M2C Institute Bremen
14:50	FutureNow! Metropolegion Nordwest	Björn Suckow bjoern.suckow@awi.de	AWI Alfred Wegener Institute, Helmholtz Centre for Polar and Marine Research
15:00	Transformation of Bremen's Inner City – The Short-term Agenda for the next 3 years	Jan Casper-Damberg Casper-Damberg@innenstadt-bremen.de	Management Officer, Projektbüro Innenstadt Bremen
15:10 – 15:20	Discussion		
15:20 – 15:30	Coffee		
15:30	Bremen's Urban Digital Twin	Dr. Sarah Tesmer Sarah.Tesmer@geo.bremen.de	Bremen State Office GeoInformation
15:40	Participatory digital development for green cities	Rui Pedro Lopez rlopes@ipb.pt	Polytechnic Institute of Bragança, Portugal
15:50	Digital Social Presence: Opportunities & challenges in virtual/physical spaces.	Eamonn de Leastar Eamonn.Deleastar@setu.ie	Waterford Institute of Technology, Ireland
16:00	Interactive Tools for (Re-) Designing the City?!	Volker Paelke volker.paelke@hs-bremen.de	Media Computer Sciences, City University of Applied Sciences Bremen
16:10 – 16:20	Discussion		
16:20 – 16:30	Coffee		
16:30	How IoT and Machine Learning can help cities: The SmartRiver example	José Lima jllima@ipb.pt	Polytechnic Institute of Bragança, Portugal
16:40	Simulated Air Flow for Environmental Planning	Martin Hering-Bertram Martin.Hering-Bertram@hs-bremen.de	Media Computer Sciences, City University of Applied Sciences Bremen
16:50	Managing and Enhancing the Tourism Experience in Tomorrow's Megacities	Lecturer David C. Tuttle dt5@humboldt.edu	Cal Poly Humboldt, California State University, U.S.
17:00	Viana and Acessivel case study	Ana I. Pereira apereira@ipb.pt	Polytechnic Institute of Bragança, Portugal
17:10 – 17:20	Discussion		
17:20 – 17:30	Coffee		
17:30	Hyperlocal Apps to Reduce Food Waste and Insecurity	Sharon Tuttle sharon.tuttle@humboldt.edu	Cal Poly Humboldt, California State University, U.S.

17:40	Local Intermediate rent to reduce vacancies: the ZZZ Zwischen Zeit Zentrale	Oliver Hasemann, Daniel Schnier oliver.hasemann@zzz-bremen.de, daniel.schnier@zzz-bremen.de	ZZZ Zwischen Zeit Zentrale Bremen
17:50	Sublocal revitalization of the Bremen inner city by the (con)temporary crafts studio	Ramón Beytía ebeytia@gmail.com	(con)Temporary Crafts Studio, Bremen
18:00	The Digital Impact Lab for local digital participatory climate change adaptation	Martin Koplin, Swantje Letzsch koplin@m2c-bremen.de letzsch@m2c-bremen.de	Director, M2C Institute Bremen Coordinator, Digital Impact Labs
18:10 – 18:20 Discussion			

Programme Monday 05.06.2023	Part 3 – Presentations & Workshops	Digital Impact Lab – Mitte at the (con)Temporary Crafts Studio	Carl-Ronning-Strasse 2, 28195 Bremen https://goo.gl/maps/rSVZ6DzzbC5LHcv6
14:00	Welcome	Sebastian Schuster	M2C Institute Bremen
14:10	AI Tools for Green City Re-Design	Sebastian Schuster, Maja Prieto	M2C Institute Bremen
14:30	A1 TutorStack Workshop	Colm Dunphy	SETU
14:30	A2: Internet of Things (IoT) and Data Analytics	Ana I. Pereira and Jose Lima	IPB
15:00	A3: An insider's view of an HTTP server - understanding and using OS services	Takashi Linzbichler	FH Joanneum
15:30	B1: tutors.dev Workshop	Eamonn de Leastar	SETU
16:00	Break		
16:15	B1: tutors.dev Workshop	Eamonn de Leastar	SETU
16:45	B2: Introduction to functional programming concepts using Racket	Sharon Tuttle	Cal Poly Humboldt
17:15	B3: Introduction to Python	David C. Tuttle	Cal Poly Humboldt
17:45	FutureNow! A Digital Lab for Bremen	Martin Koplin Swantje Letzsch	M2C Institute Bremen Digital Impact Lab
18:15 – 19:00 Snacks & Drinks			

Thanks to:



Die Senatorin für Klimaschutz,
Umwelt, Mobilität, Stadtentwicklung
und Wohnungsbau
Freie
Hansestadt
Bremen

ALFRED-WEGENER-INSTITUT
HELMHOLTZ-ZENTRUM FÜR POLAR-
UND MEERESFORSCHUNG



Die Senatorin für
Kinder und Bildung

Freie
Hansestadt
Bremen

Die Senatorin für Wirtschaft,
Arbeit und Europa

Freie
Hansestadt
Bremen



meerMINT

Bundesministerium
für Bildung
und Forschung

ICONTEMPORARY
CRAFTS STUDIO

HSB
Hochschule Bremen
City University of Applied Sciences

digital
impact
lab