

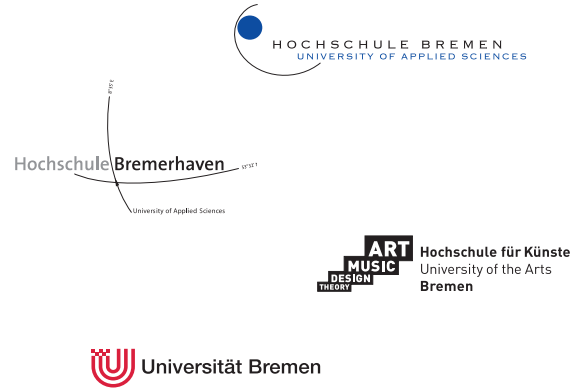
digital media

We offer one of the strongest digital media programs in Europe

Proficiency in computer science, both in design and application, emphasizes scientific orientation and inter-disciplinarity. The quality of our teaching program and the reputation of our faculty members highlight our global perspective, while substantial connections to the technical and creative industries underpin our efforts to strengthen local networking as two-way exchange as a part of our students' early integration into this fast-reconfiguring field.

We combine computer science and art

We merge the theoretical and the practical, and join creativity with solid knowledge, reaching beyond the limits of a single educational institution. The program usefully combines scientific and artistic approaches, covering the ground from theory to application. Special emphasis is placed on practical experience and on international orientation.



www.digital-media-bremen.de

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Master digitalmedia Bremen Germany Program

4 Universities 1 Program

Bremen University of Applied Sciences
Bremerhaven University of Applied Sciences
University of the Arts, Bremen
University of Bremen

Master Program.
Best Learning Conditions.
Very affordable Tuition Fees.

We have created a new approach to professional media education: the Digital Media Master program, an international, inter-university graduate program that is offered jointly by the four state universities of fine arts, sciences, and applied sciences in the state of Bremen in Germany.

With our emphasis on media engineering, media theory, and creative design we will continue to explore and pioneer novel technologies as well as the upcoming cultural challenges. Our students receive training to be among the best in the global arena of digital media.

Early in their two years of study they benefit from our faculty members's substantial connections to the creative industries.

The Need for Something New

At the intersection of fast-changing technologies, perceptions, and expectations, digital media is one of the most dynamic and demanding of disciplines. New relations are emerging among the realms of computer sciences, media theory and design.

Today's media industry thus calls for multi-talented professionals who are fully versed in the basic principles of art and design and their close interaction with science and technology.

The convergence of media disciplines is a must in a time of breakdown of traditional boundaries between art, science, and technology.

The Digital Media Program takes on that challenge.

Credit and Accumulation Scheme

6 credit points per unit, 120 in total

Master of Science					
Master Thesis					4 th Term
Electives	Master Project			Research in Media Informatics	3 rd Term
Advanced Topics in Media Design				Advanced Topics in Media Informatics	2 nd Term
	Mastering Digital Media	Electives	Theory, Design and Evaluation		1 st Term

Virtual Reality, New Media Design, and Media Theory

The offered courses cover a broad interdisciplinary spectrum, such as: new media technologies, multi- and hypermedial systems, virtual and augmented reality, media design, media theory, and media history.

Balance, Authenticity, Expertise

The unique inter-university cooperation of the Digital Media program lets students select from a comprehensive course offer, placing them in a position to authentically experience all aspects of Digital Media. Students will profit from the University's atmosphere of research, the University of the Arts's creative environment as well as the practical approach of the Bremen and Bremerhaven Universities of Applied Sciences. Flexible study conditions and synchronized curricula allow the student to create and pursue his or her own fields of focus.

Master of Arts					
Master Thesis					4 th Term
Research in Media Design	Master Project			Electives	3 rd Term
Advanced Topics in Media Design				Advanced Topics in Media Informatics	2 nd Term
	Mastering Digital Media	Electives	Theory, Design and Evaluation		1 st Term

Digital Media – A Birthplace of a New Generation

Our graduates are trained in all of today's relevant fields of media to fully equip them to excel on the world's stage as leaders in development and research, visual communication, education and entertainment industries. Our students are trained in the latest skills and in digital technologies. Our labs are equipped with state-of-the-art equipment of a standard that is comparable to the industry's best. In all areas of this fast-changing sector, we adopt and adapt breakthrough technologies, often in advance of their local availability or commercial use.

Only if we learn to live with this process of constant revision will we be able to mold the future according to the needs of the next generation, both as professionals and as private citizens.

The Goals of the Digital Media Program in Bremen

Our goals are manifold: to create innovative and responsible forms of research and development in the field of digital media, to research into ways and means of their utilization, and to analyze their cultural and social repercussions.

Toward these ends we combine computer sciences and art, merge the theoretical and the practical, and join creativity with solid knowledge, reaching beyond the limits of a single educational institution.

In the inter-university Digital Media study program in Bremen, scientific procedure, open thinking, and creative solutions form the basis for the digital media of the future – and for the future of our students.

Highlights of our Facilities

Our Digital Media program offers a full complement of professional, leading-edge equipment and facilities for teaching, research, and project work: media lab, engineering lab, network lab, graphic lab, HCI usability lab, sound lab, video lab, game lab, and project lab.

Application for the Master Program

Applicants are required to either have completed or be in the final stages of a Bachelor's program in Digital Media or a related field such as computer science, information management, graphic design, or fine arts.

Deadline

The annual application deadline is end of May. A small number of places may be available in a second round of admission. Please refer to our Web site for details. (subject to changes).

Next Intake

Annually in September with classes starting in October.

Awarded Degrees

Master of Science (M.Sc.), Master of Arts (M.A.).

For details about the online application and last-minute changes please refer to our Web site.

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